

## Year 2: Long Term Learning Map – 2022-23

		Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
		Theme: History (changes to our school over time)	Theme: Science (materials)	Theme: Geography (Paddington's travels)	Theme: History (planes, trains and automobiles)	Theme: Science (living things and their habitats)	Theme: The arts (performance and expressing ourselves)
	After School Clubs						
tunities	Trips			Walk around the local area			Westonbirt
Enrichment Opportunities	Visitors				Visit from old local bus		First Aid: Head injuries
Enrichme	Other		Visit from Santa			Real life caterpillars in class	
	Class assemblies						

Maths	Place Value	Addition and	Money	Length and height	Fractions:	
	Count in steps of	subtraction	Recognise and use	Choose and use	recognise find and	Statistics:
	2,3,and 5 from 0	add and subtract	symbols for pounds	appropriate	name and write	interpret and
	and in tens from any	number using	(f) and pence (p);	standard units to	fractions ½ ¼ 2/4	construct simple
	number forward	pictorial	combine amounts	estimate and	and ¾ of a length,	pictograms, tally
	and backward	representations and	to make a particular	measure	shape, set of objects	charts, block
	Read and write	mentally including	value	length/height in any	or quantity	diagrams and simple
	numbers to at least	a two-digit number	Solve simple	direction (m/cm);	recognise the	tables
	100 in numerals and	and ones	problems in a	mass (kg/g);	equivalence of 2/4	ask and answer
	in words	a two-digit number	practical context	temperature (°C);	and ½	simple question by
	identify, represent	and tens	involving addition	capacity (litres/ml)	write simple	counting the
	and estimate	two two-digit	and subtraction of	to the nearest	fractions for	number of objects
	numbers using	numbers	money of the same	appropriate unit	example ½ of 6 is 3	in each category by
	different	adding three one	unit, including giving	using rulers, scales,		quantity
	representations	digit numbers	change	thermometers and	Time:	ask and answer
	including the	solve problems with	Multiplication and	measuring vessels	compare and	questions about
	number line.	addition and	Divisions	Compare and order	sequence intervals	totalling and
	recognise the place	subtraction	Calculate	lengths, mass,	of time	comparing
	values of each digit	using concrete	mathematical	volume/capacity	tell and write the	categorical data
	in a two-digit	objects and pictorial	statements for	and record the	time to five	
	number (tens,	representations	multiplication and	results using >, <	minutes, including	
	ones)	including those	division within the	and =	quarter past/to the	Position and
	compare and order	involving numbers	multiplication tables	Solve problems with	hour on a clock face	direction:
	numbers from 0 up	and quantities and	and write them	addition and	to show these times	order and arrange
	to 100 use <> and =	measures	using the	subtraction using	know the number of	combinations of
	signs	applying their	multiplication (×),	concrete objects	minutes in an hour	mathematical
	use place values	increasing	division (÷) and	and pictorial	and the number of	objects in patterns
	number facts to	knowledge of	equals (=) signs	representations,	hours in a day	and sequences
	solve problems	mental and written	Show that	including those	movement in a	use mathematical
		methods	multiplication of	involving numbers,	straight line and	vocabulary to
	Addition and	Shape	two numbers can be	quantities and	distinguishing	describe position
	subtraction	identify and	done in any order	measures	between rotation as	direction and
	recall and use	describe the	(commutative) and	Solve problems	a turn and in terms	
	addition and	properties of 2D	division of one	involving	of right angles for	Consolidation
	subtractions facts to	shape =, including	number by another	multiplication and	quarter, half and	
	20 fluently and	the number of side	cannot	division, using	three-quarter turns	
	derive and use	and line of	Recall and use	materials, arrays,	clockwise and anti-	
			multiplication and	repeated addition,	clockwise)	

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	related facts up to 100 show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot. recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems	symmetry in a vertical line identify 2-D shapes on the surface of a 3D shape, (for examples a circle on a cylinder) compare and sort common 2D shapes and everyday objects recognise and name common 3D shapes (for examples, cuboids, including cubes, pyramids and spheres) compare and sort common 3D shapes and everyday objects.	division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	mental methods, and multiplication and division facts, including problems in contexts Mass, capacity and temperature Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels Compare and order lengths, mass, volume/capacity and record the results using >, < and =	
English	Story innovating Poetry	Instructions Retelling the Nativity (skills focus) Informal Letters	Story innovating Information texts	Story innovating Diary entries	

Reading:	Inference: Infer thro Predicting: Distingue has been read so faue Explain: Discuss how what has happened Retrieve: Find evide uses synonyms and Sequence: Sequence are related.	Vocabulary: Understand the meaning of words in context.Inference: Infer through what is being said. Infer through what is being done.Predicting: Distinguish clues when reading that may be useful when predicting. Make a plausible prediction based on what has been read so far.Explain: Discuss how language contributes to meaning. Discuss words and phrases that capture the reader's interest. Explain what has happened in a text.Retrieve: Find evidence in the text to answer literal comprehension questions. Find evidence in the text where the question uses synonyms and pronouns.Sequence: Sequence using text specific vocabulary. Discuss the sequence of events in books and how items of information are related.Rapunzel by Peter BunzlAugustus and his smile								
Class book	The Christn The day the Cray	Peter Bunzl nas Story by ons quit by Drew walt	Augustus a	nd his smile						
Art	their own learning a Record observations & expression so the They should develop and its importance to Understand that the compare their work understand how to that it is a vital part Study significant wo sing the following m <i>Content</i> – D <i>Process</i> – W <i>Formal elem</i> <i>Mood</i> – wha	nd record keeping. Sl s and research of artis ir sketchbook become o greater knowledge a to the UK economy. The making process is very to others at their ow improve it, accepting of the art process. rks of art u hethod: escribe the art. What hen & how was the v hents – line, tone, color at emotions does the	ketchbooks are used to sts and themes. Use a es a very personal about the role of art i ery difficult and so pu n expense. They shou criticism of other pup social, historical factor vork made? What ma pur, shape, form, com work convey? Applyin	and what doesn't. The to practice and try out a sketchbook for a ran n society, the many ver pils should know that and try to fairly apprais bils. They should know terials & techniques a position, pattern, tex ng: Make studies of an from their artist's stud Drawing Weaving	t ideas & techniques. ge of purposes, pleas ocations that can be g they should not be to se their own work and w that most artists stru that most artists stru are used? cture. rtist's work to learn th	ure, thoughts, ideas gained through art to self-critical or d others work and uggle with this and				

Science		Working Scientifically							
	PLAN								
		PLAN I can confidently ask simple questions and recognise that they can be answered in different ways.							
			with help begin to choo			vays.			
			rt, I can confidently sug						
		can make my own sugg		·• ·	-	ed.			
		nake a simple predictio							
		DO I can make observations related to the task or test using appropriate equipm							
			oose appropriate equip						
				perform simple tests	-				
			RI	ECORD					
		l can m	ake / draw a block grap	h with a 1.1 scale on n	ny own				
		I can draw and complete a simple table							
		REVIEW							
		I can use my	observations and idea		o questions				
		IDENTIFY AND CLASSIFY							
		I can sort and record into two groups in which one group has a feature and the other doesn't (Carroll Diagrams).							
	Animals including	Uses of everyday	Living things and	<u>Plants</u>	Living things and	Uses of everyday			
	humans	materials.	<u>their habitats</u>	Measure	their Habitat	<u>materials</u>			
				change		I de a tife e an d			
	To be able     to talk	<ul> <li>identify</li> </ul>	<ul> <li>Select</li> </ul>	overtime	Notice that animals	Identify and compare the			
	about and	and	• Select informatio	e.g plant	including humans have offspring	suitability of a			
	describe	compare	n from a	growth • What if	which grow into	variety of everyday			
	the	the	range of	plants do	adults	materials including			
	changes in	suitability	given	not get		wood, metal.,			
	humans	of a variety	sources	enough	Find out about and	plastic, glass, brick,			
	including	of everyday	Explore and	light and	describe the basic	rock, paper and			
	animals –	materials,	create	water?	needs of animals	cardboard for			
	growth and	including	drawings	Select	including humans	particular uses			
	<u> </u>	wood,	and	informatio	for survival (water,				
	changes		, a hu sa i a a l	n france a	food, shelter, air)				
	over time	metal,	physical	n from a					
		metal, plastic,	models	range of					
	over time				Hygiene of humans				
	over time • To name	plastic,	models	range of					

and animals To be able to talk about the importance of exercise & a balanced diet – looking at food groups and food groups and food pyramid To classify objects as living, dead, never alive.	for particular uses find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching	plants and animals in their habitats including micro habitats	<ul> <li>Explore and create drawings</li> <li>Observe and describe how seeds and bulbs grow into mature plants through germinatio n</li> </ul>		
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History	Our school through	Steam Trains	
	time	LO: to identify what	
		a steam train is –	
	To be able to ask	the first steam train	
	questions and make		
	predictions about	LO: to identify how	
	the history of Stonehouse Park	steam trains have	
	Infant School.	developed over time	
	iniant school.		
	To make	LO: to identify who	
	comparisons	George Stephenson	
	between life at	is and his impact on	
	school in the 1950s	the development of	
	and life at school	trains	
	now.		
		LO: to identify the	
	To sequence images	positive impacts	
	of our school over	trains had for	
	time.	people in the 19 <sup>th</sup>	
	(history society)	century	
	To compare		
	artefacts from		
	different periods in		
	history.		
	To able to		
	demonstrate about		
	changes to their		
	school over time.		
	Museum of our		
	school)		

Geography	- to use aerial	Paddington	To know the main
	photographs and	Key Knowledge and	geographical
	plan perspectives to	Vocabulary:	differences between
	recognise landmarks	<u></u>	a place in England
	and basic physical	revisit Y1 taught	and that of a small
	and human features	vocabulary- key	place in a non-
	of the UK.	human features,	European country.
	of the ok.	including city, town,	
	to use simple	village, port,	To know the names
	fieldwork and	harbour, shop.	of and locate_the
	observational skills		world's seven
	to study the	Extend to include-	continents of the
	geography of our	factory, farm,	world.
	school and its	house, office.	
	ground and the key		To know the names
			of and locate the
	physical and human	Key Knowledge and	five oceans of the
	features of its	Vocabulary:	world.
	surrounding		
	environment.	A factory is a	Identify seasonal
		building or set of	and daily weather
		buildings where	patterns in the
		large amounts of	United Kingdom.
			and the location of
		goods are made	hot and cold areas
		using machines.	of the world in
			relation to the
		A farm is an area of	Equator and the
		land, together with	North and South
		a house and	Poles.
		buildings, used for	
		growing crops	-Identify the
		and/or keeping	location of hot and
		animals as a	cold areas of the
		business.	world in relation to
		business.	the Equator and the

A house is a building	North and South
that people, usually	Poles.
one family, live in.	
	- To know and use
	the terminologies:
An office is a room	Left and right, below
or part of building in	and next to, to
which people work.	describe the
which people work.	location of features
To be able to see	and routes on maps.
To be able to say	
they live in England.	
To explain some of	
the advantages and	
disadvantages of	
living in a city or a	
town/village	
Revisit Y1 taught	
vocabulary –	
Key physical	
features including,	
Beach, cliff, hill,	
river, coast.	
Extend to include-	
forest, sea, ocean,	
soil, valley,	
vegetation, and	
weather	
To be able to	
distinguish between	
physical and human	
features.	

D&T	Taught next term	Making 3D Christmas cards Evaluate to evaluate the pop up products already	Earth) to locate familiar places. Taught next term		
			To use world maps, atlases, globes, and digital/computer mapping (Google		
			East and West. - To know their address, including their postcode.		
			knowledge of the United Kingdom, using North, South,		
			To be able to use four points of a compass to build		
			the United Kingdom <u>and its surrounding</u> <u>seas.</u>		
			identify characteristics of the four countries and capital cities of		

	<u>Skill</u> to develop my cutting skills				
	to be able to explore different methods to make my card 3D				
	<u>Design</u> To be able to design a 3D christmas card selecting the methods I am going to use				
	<u>Make</u> To be able to select appropriate methods to have the desired effect on my 3D card				
	Review To review the effectiveness and design features of my card				
RE		Who is Muslim and how do they live? Islam is the religion that Muslims follow	What is the good news Christians say Jesus brings?	What makes some places sacred to believers?	What does it mean to belong to a faith community?
		Muslims believe Islam began in Mecca through a	Christian beliefs of Easter The Easter Story		
		man called Muhammad	Traditions of Easter		

			Muslims believe that Allah is the one true God The holy book of Islam is called the Qur'an it is believed to be the word of God The Qur'an teaches Muslims how to be such as caring towards others Muslims worship in a religious building called a mosque					
PE	Games 1To be able to show control and balance in basic movements.To be able to show confidence in ball handling skills.To be able to control a moving ball in a variety of ways.To be able to show rolling and gathering skills with confidence and precision.	Dance 1 To be able to select and explore an air pattern, jump and shape to form a short dance phrase based on Fireworks. • To be able to select and use a variety of movement s to form a short dance phrase	<ul> <li>Games 3:</li> <li>To be able to move with a ball during a game.</li> <li>To be able to use space whilst passing and receiving a kicked ball.</li> <li>To be able to throw &amp; catch to pass and receive a</li> </ul>	Dance	To be able to select and explore a variety of movement s based on using toy making tools. To be able to select and explore a variety of movement s associated with toy Robots.	<ul> <li>Games 3</li> <li>To be able to understand and perform the basic skills required in tri-golf.</li> <li>To be able to control the distance when striking a ball.</li> <li>To be able to develop</li> </ul>	Athletic •	To be able to develop awareness of speed when running a short distance. To be able to develop awareness of space, height and distance. To be able to adjust and make changes to

To be able	based on a	ball in a	<ul> <li>To be able</li> </ul>	the skill of	running
to continue	Rocket.	game.	to select	chipping	speed
to perform	<ul> <li>To be able</li> </ul>	<ul> <li>To be able</li> </ul>	and explore	the ball in	when
rolling and	to select	to attack &	a variety of	the air.	completing
gathering	and use a	defend in a	movement	<ul> <li>To be able</li> </ul>	different
skills with	variety of	game,	S	to	distances.
control.	movement	making and	associated	accurately	To be able
To be able	s to form a	denying	with Toy	control the	to choose
to continue	short dance	space	Soldiers	distance	the best
to perform	phrase	<ul> <li>To be able</li> </ul>	<ul> <li>To be able</li> </ul>	and height	way to
rolling and	based on a	to develop	to select	using a	throw
gathering	Catherine	tactics	and explore	chipper.	different
skills with	Wheel.	when	a variety of	To be able	pieces of
control.	To be able	shooting at	movement	to combine	equipment
	to select	and	S	previous	dependent
Gymnastics 1	and use a	protecting	associated	skills learnt	on size &
To be able	variety of	targets.	with	into a	weight.
to create	movement	• To be able	Marionette	group	To be able
basic	s to form a	to apply	S.	competitio	to throw
shapes	short dance	attacking	<ul> <li>To be able</li> </ul>	n.	and aim
with the	phrase	and	to select	To be able	with
body with	based on	defending	and explore	to use	accuracy
some	the sounds	skills into	a variety of	putting and	towards a
control	of a	invasion	movement	chipping to	given
(introducti	Firework.	games.	S	replicate a	target.
on to	To be able to select		associated	course	• To be able
linking	and use a variety of	Gymnastics 2:	with Toy	scenario.	to jump for
shapes).	movements to form	To be	Transport.		distance.
To be able	a group dance	able to	To be able	Gymnastics 3	Dance 3
to perform	phrase based on the	use	to create a	To be able	• To be able
low level	movements and	apparatu	class	to perform	to create
shapes	sounds of Fireworks.	S	performanc	and	simple
with some	sounds of the works.	(extende	e based on	develop	dance
precision -	To be able	d) safely	а Тоу	dynamic	phrases to
pike, tuck	to perform	with	maker's	balances	show the
and	a variety of	entrance	Workshop.	with	movements
straddle.	movement	s, exits	Games 4	control.	
		and			

To be able     to perform     low level	s to form a group dance	balances • To be	<ul> <li>To be able to understand</li> </ul>	• To be able to develop two basic	of an Elephant. • To be able
shapes	phrase	able to	the basics	gymnastics	• To be able to create
with some	based on	rehearse	of holding a	shapes to	simple
precision -	the	low and	hockey	incorporate	dance
pike, tuck	movement	medium	stick and	into a	phrases to
and	s and	level	dribbling a	sequence.	show the
straddle.	sounds of	shapes.	ball.	<ul> <li>To be able</li> </ul>	movements
• To be able	Fireworks.	<ul> <li>To be</li> </ul>	To be able	to develop	of a Lion.
to explore medium level	Games 2 • To be able	able to rehearse medium	to pass a hockey ball to a	the basic skills or jumping	• To be able to create simple
shapes	• To be able to perform	level	partner and	and	dance
with	kicking	shapes	group with	landing.	phrases to
linking,	skills with	on	control.	• To be able	show the
mirroring	control and	apparatu	To be able	to jump	movement
and	accuracy.	s (high	to	from a	of different
balances.	<ul> <li>To be able</li> </ul>	level).	demonstrat	variety of	Birds.
To be able	to perform	• To be able	e attacking	heights,	• To be able
to compare	underarm	to perform	skills in	directions	to create
and	and	shapes in	hockey	and	simple
contrast	overarm	flight using	such as	landings.	dance
low and	throwing	apparatus.	shooting.	• To be able	phrases to
medium	with	• To be able	To be able	to use large	show the
level	control.	to rehearse	to	apparatus	movement
shapes	To be able	rolling and	demonstrat	to perform	of differen
with	to	strengtheni	e bouncing	a wide	Sea
confidence.	complete	ng balances	а	range of	Animals.
To be able	and	To be able	basketball	actions.	To be able
to jump	perform	to roll	with	To be able	to create
and land	net type	safely using	control.	to balance	and
safely using	activities	a variety of	<ul> <li>To be able</li> </ul>	& travel	rehearse
apparatus.	with	rolling	to develop	with a	simple
	control.	techniques	bouncing	partner	dance
Personal Care	• To be able		skills into	using the	phrases
	to send and				based on

To discuss facts about washing hygiene and how this affects and reflects our mental wellbeing.	receive a ball using a tennis racket with control. • To be able to demonstrat e a range of striking and gathering skills. • To be able to put striking and gathering skills into small sided games. Teamwork and Leadership • To understand features of teamwork focusing on group rewards, careful listening and thoughtful speaking.	Interpret with a second seco	<ul> <li>mirror technique.</li> <li>Yoga         <ul> <li>To be able to settle themselves for a yoga session by exploring breathing. To follow instructions for poses.</li> <li>To be able to create a story with an under- the-sea or animal theme using a prop to link at least three poses. To be able to practise some yoga relaxation techniques.</li> <li>To be able to participate in co- operative yoga with a partner.</li> </ul> </li> </ul>	<ul> <li>the movements of different Animals.</li> <li>To be able to rehearse and perform dance phrases based on the movements of different Animals.</li> <li>Nutrition</li> <li>To recap knowledge of food groups from last year. To focus on sugar and its impact on our health.</li> </ul>
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	are? My Special people How do we make others feel? An act of kindness	<ul> <li>would you feel?</li> <li>What should Harold say?</li> <li>I don't like that!</li> <li>Fun or not?</li> <li>Should I tell?</li> </ul>	<ul> <li>like erupting</li> <li>Feeling safe</li> <li>Playing games</li> <li>Harold saves for something special</li> <li>Harold goes camping</li> <li>How can we look after our environme nt</li> </ul>	<ul> <li>harold's postcard - Helping us to keep clean and healthy</li> <li>Harold's bathroom</li> <li>What does my body do?</li> <li>My body needs</li> <li>Basic first aid</li> </ul>	<ul> <li>Sam moves away</li> <li>Haven't you grown</li> <li>My body, your body</li> <li>Respecting privacy</li> <li>Some secrets should never be kept</li> </ul>
PHSE	Valuing Difference: • What makes us who we	Keeping safe: • Harrold's picnic • How safe	mindfulnes s. • To practice mindful eating. • To try visualisatio n using their own imaginary place. <b>Rights and respect:</b> • Getting on with others • When I feel	Being my best: • You can do it! • My day	Growing and changing: • A helping hand

instructions to move sprites in Scratch Jr create, test and debug programme s for sprites in Scratch work with input and output in Scratch Use repetition in their programs Design costumes for sprites	carefully what happens in computer gamesand artistic merits of photographuse logical reasoning to make predictions of what a program will do and test these predictionsIPad camera app to make photograph of what a s program • review, reject or pick the images think critically about computer games and their uses• take digital photograph s• think critically about computer games and their uses of instructions for a virtual robot to solve a problem• diameter well s• work out strategies for playing a game well• diameter safely and• diameter safely and	through working as part of a groupuse storyboard s to plan an animation•develop research skillscreate their own owin skills•develop research searching for informatio n on the Internetcharacters, props and background s for an animation Internet•think through stop- privacy implication s of their use on search use on search engines••think through stop- privacy informationaudio to accompany their animation•be more discerning in n n prove note-taking skills through the use of mind mappinguse on accompany their•improve note-taking skills through the use of mind mappinguse on the use of mind mapping•develop presentatioprovide constructiv ely critical feedback to their peers.
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		in balance	n skills					
		with other	through					
		activities	creating					
			and					
			delivering a					
			short					
			multimedia					
			presentatio					
			n.					
Music		Listen and appraise- Knowledge	e and Skills					
		To know five songs off by h	neart.					
	To know	w some songs have a chorus or a res	sponse/answer part.					
		To know that songs have a mus	ical style.					
	To learn how they can e	enjoy moving to music by dancing, n	narching, being animals or pop stars.					
	То	To learn how songs can tell a story or describe an idea.						
		Games- Knowledge Skills						
	• To	<ul> <li>To know that music has a steady pulse, like a heartbeat.</li> </ul>						
	• To know t	<ul> <li>To know that we can create rhythms from words, our names, favourite</li> </ul>						
		food, colours and animals.						
		<ul> <li>Rhythms are different from the steady pulse.</li> </ul>						
	• We ad	<ul> <li>We add high and low sounds, pitch, when we sing and play our</li> </ul>						
		instruments.						
	There are prog	There are progressive Warm-up Games and Challenges within each Unit that						
	embed puls	embed pulse, rhythm and pitch. Children will complete the following in						
		relation to the main song:						
		<ul> <li>Game 1 – Have Fun Finding t</li> </ul>	he Pulse!					
	FI	Find the pulse. Choose an animal and find the pulse.						
		<ul> <li>Game 2 – Rhythm Copy</li> </ul>	Back					
	Listen to th	he rhythm and clap back. Copy back	< short rhythmic phrases					
	based o	based on words, with one and two syllables whilst marching the						
		steady beat.						
		• Game 3 – Rhythm Copy Back, Your Turn						
		Create rhythms for others to						
		<ul> <li>Game 4 – Pitch Copy Back and Voc</li> </ul>						
	Listen an	d sing back. Use your voices to copy						
		marching the steady bea						
	•	Game 4a – Pitch Copy Back and Vo	ocal Warm-up 2					

	Listen and sing back, and some different vocal warm-ups. Use your voices to copy back using 'la'								
	other ways of using notes of different pi	Singing & Knowledge Skills • To confidently know and sing five songs from memory. • To know that unison is everyone singing at the same time. • Songs include other ways of using the voice e.g. rapping (spoken word). • To know why we need to warm up our voices. • Learn about voices singing notes of different pitches (high and low). • Learn that they can make different types of sounds with their voices – you can rap (spoken word with rhythm). • Learn to find a comfortable singing position. • Learn to start and stop singing when following a leader.							
Music	Hands Feet Heart	Singing christmas	I wanna play in a	Zootime	Friendship song	Reflect Rewind and			
	improvising	songs	band	To know	Inclusing song	Replay			
	<ul> <li>Clap and Improvise Listen and clap back, then listen and clap your own answer (rhythms of words).</li> <li>Sing, Play and Improvise Using voices and instrument s, listen and sing back, then listen and play your own answer using two notes, with C moving</li> </ul>	<ul> <li>Learn about voices singing notes of different pitches (high and low).</li> <li>Learn that they can make different types of sounds with their voices – you can rap (spoken word with rhythm).</li> <li>Learn to find a comfortabl e singing position.</li> </ul>	<ul> <li>To learn how they can enjoy moving to music by dancing, marching, being animals or pop stars.</li> <li>To learn how songs can tell a story or describe an idea.</li> <li>Treat instrument s carefully and with respect.</li> <li>Learn to play a tuned instrument al part that</li> </ul>	<ul> <li>To know that music has a steady pulse, like a heartbeat.</li> <li>Rhythms are different from the steady pulse.</li> </ul>					

<ul> <li>Improvise!</li> </ul>	<ul> <li>Learn to</li> </ul>	their		
Take it in	start and	musical		
turns to	stop	challenge,		
improvise	singing	using one		
using C or C	when	of the		
and D.	following a	differentiat		
	leader.	ed parts (a		
		one-note,		
		simple or		
		medium		
		part).		
		Play the		
		part in time		
		with the		
		steady		
		pulse.		
		Listen to		
		and follow		
		musical		
		instructions		
		from a		
		leader.		
		Help create		
		three		
		simple		
		melodies		
		with the		
		Units using		
		one, three		
		or five		
		different		
		notes.		
		Learn how		
		the notes		
		of the		
		compositio		
		n can be		

	written		
	down and		
	changed if		
	necessary.		